CarlosOsorio
Production Designer

BATTLE FOR SKYARK

PRODUCTION DESIGN

BATTLE FOR SKYARK

Battle for Skyark is a post-apocalyptic sci-fi adventure following a young boy exiled from the rest of humanity who falls on destroyed Earth with a group of other young exiles as they try to survive a world full of monsters.

FEATURE FILM

Simon Hung
Director

Carlos Osorio
Production Designer

Mark Jenkins
Art Director

Lisa Son
Set Decorator

Jaime Mengual
Prop Master

Louis Joseph Comeau IV
Ass. Art Director/Concept Artist

William Armstrong
Ass. Art Director

Miguel E. Rosero
Graphic Artist

Bruce Lum
Set Photography

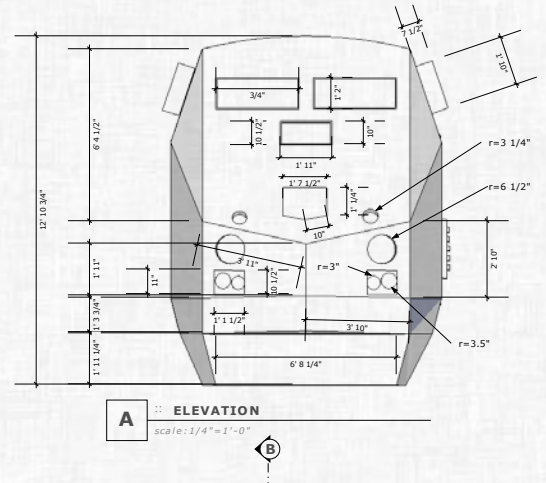*EXILE POD - INITIAL CONCEPT PAINTING*

THRONE ROOM - INITIAL CONCEPT PAINTING

BATTLE FOR SKYARK
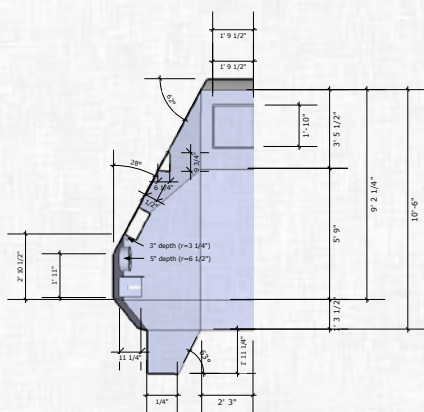
THRONE ROOM CONCEPT & DESIGN
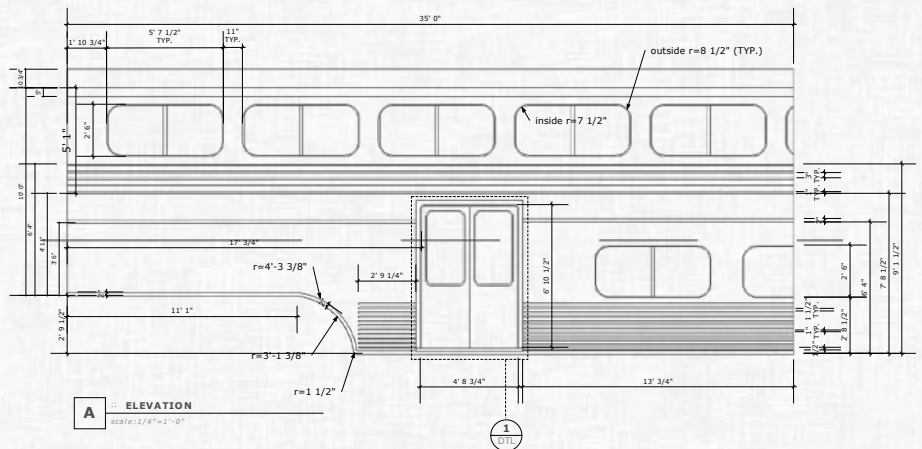

THRONE ROOM - STUDY MODELS - SKETCHUP

TRAIN ENGINE - CONSTRUCTION DRAWING

THRONE ROOM - STUDY MODELS - SKETCHUP

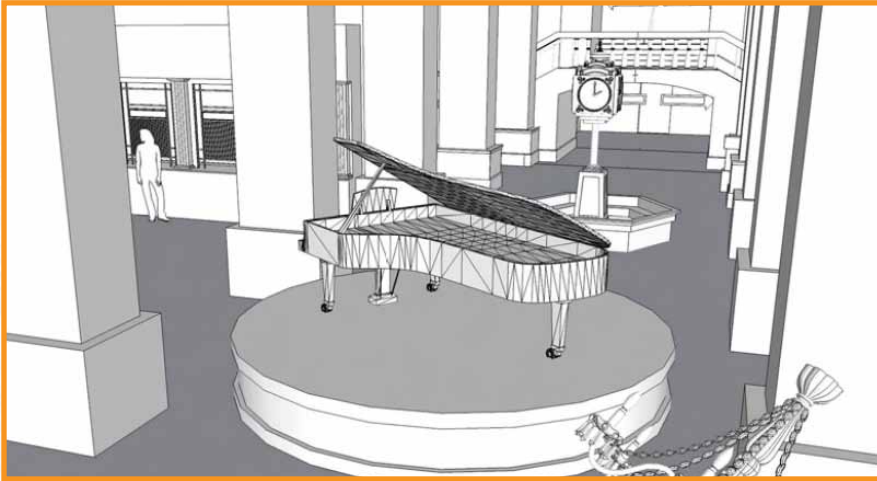*TRAIN ENGINE - CONSTRUCTION DRAWING*

TRAIN CART - CONSTRUCTION DRAWING
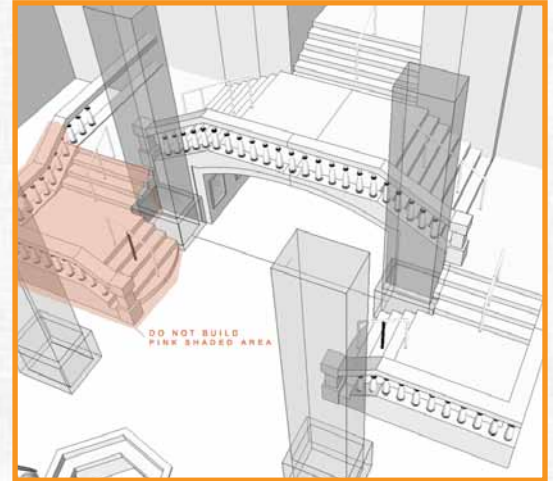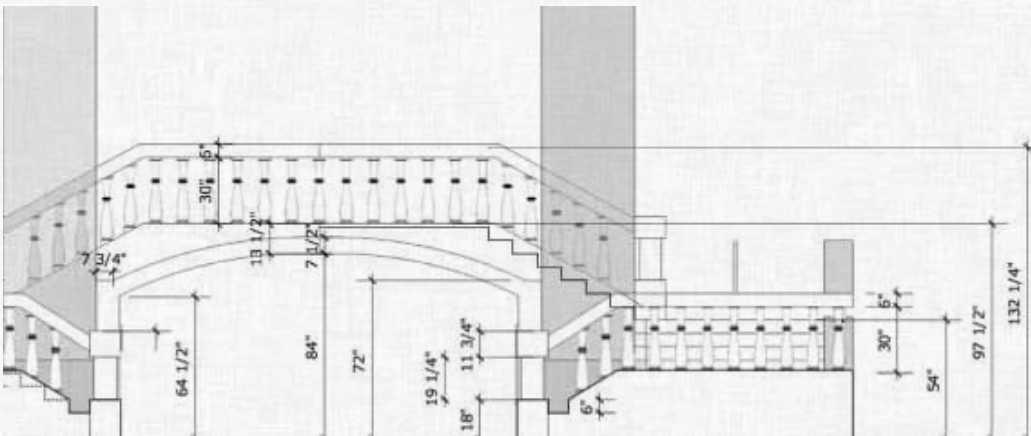
BATTLE FOR SKYARK

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TRAIN STATION CONCEPT & DESIGN
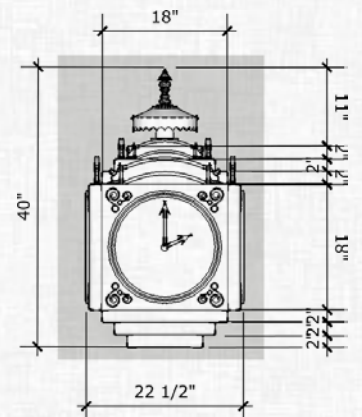

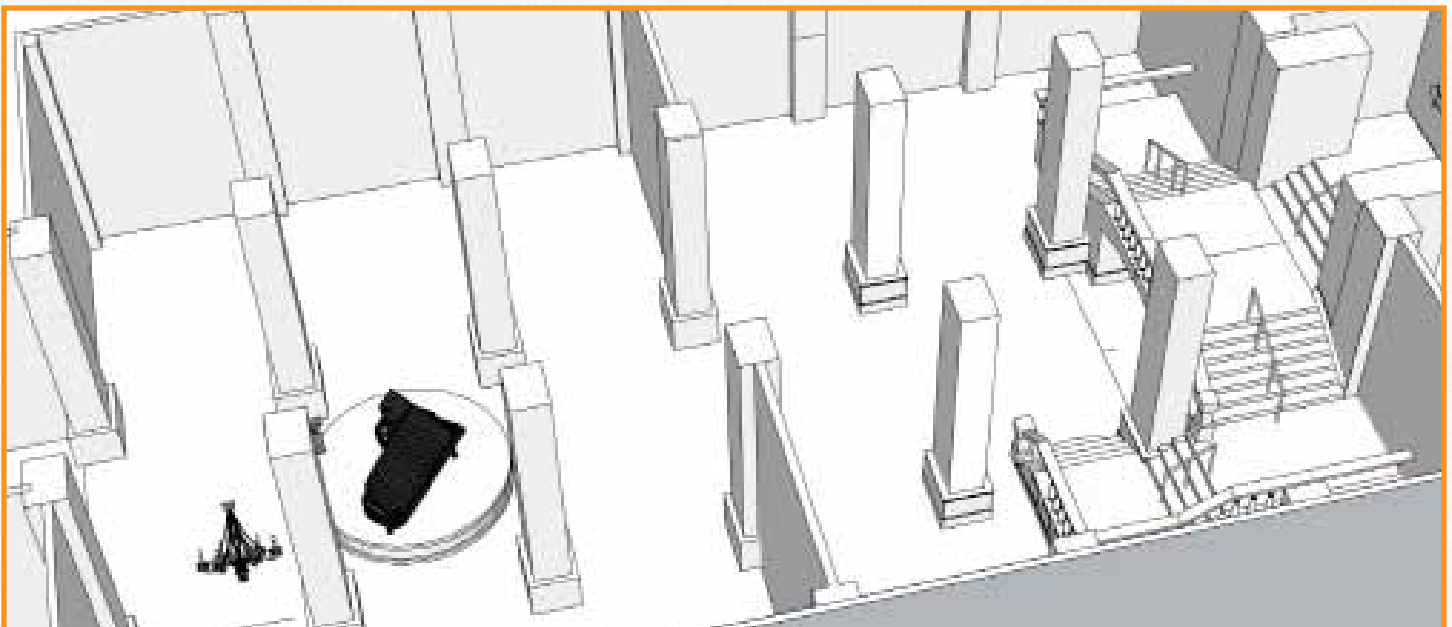PIANO ROOM - STUDY MODELS - SKETCHUP

STAIRS - STUDY MODELS - SKETCHUP

STAIRS - CONSTRUCTION DRAWING

CLOCK - CONSTRUCTION DRAWING

TRAIN STATION - STUDY MODELS - SKETCHUP

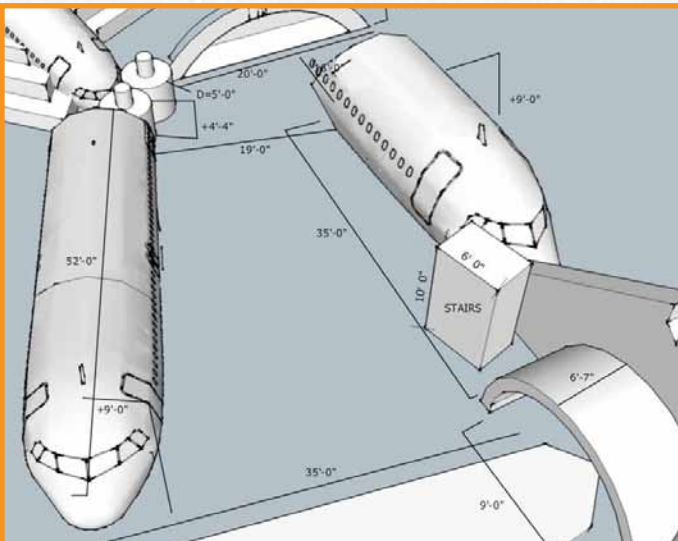# BATTLE FOR SKYARK

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FALLEN CAMP CONCEPT & DESIGN

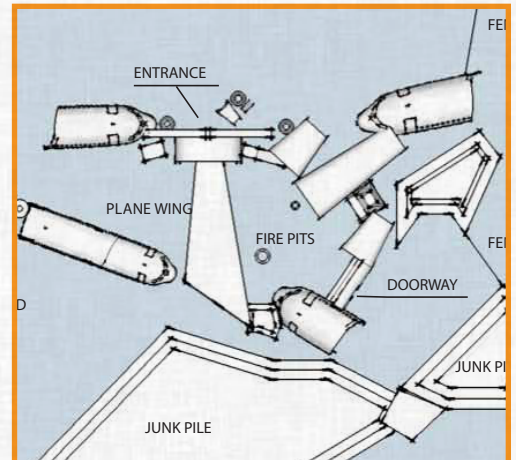*FALLEN CAMP - CONCEPT ART*

FALLEN CAMP - STUDY MODELS - SKETCHUP
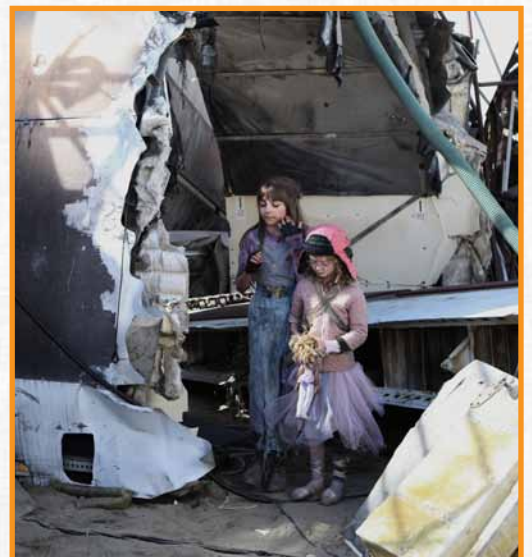

FALLEN CAMP - STUDY MODELS - SKETCHUP

FALLEN CAMP - CONCEPT ART
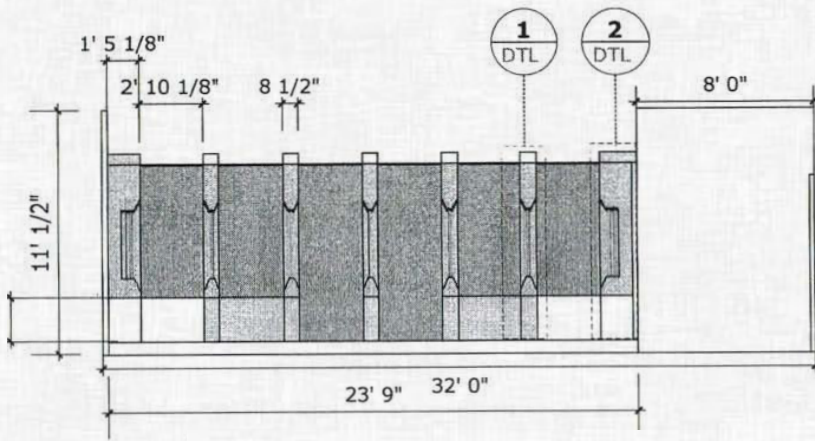

FALLEN CAMP - STUDY MODELS - SKETCHUP
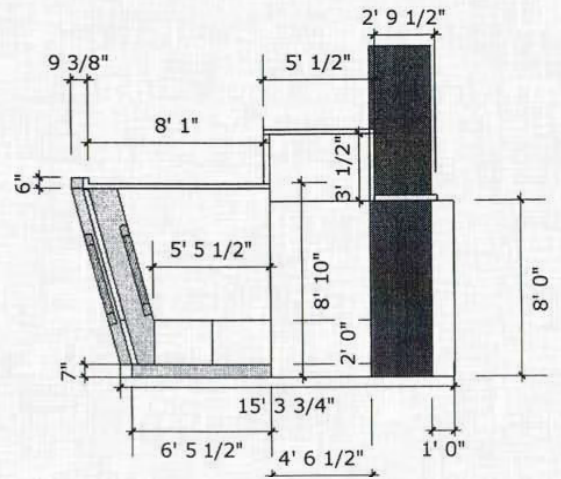
BATTLE FOR SKYARK
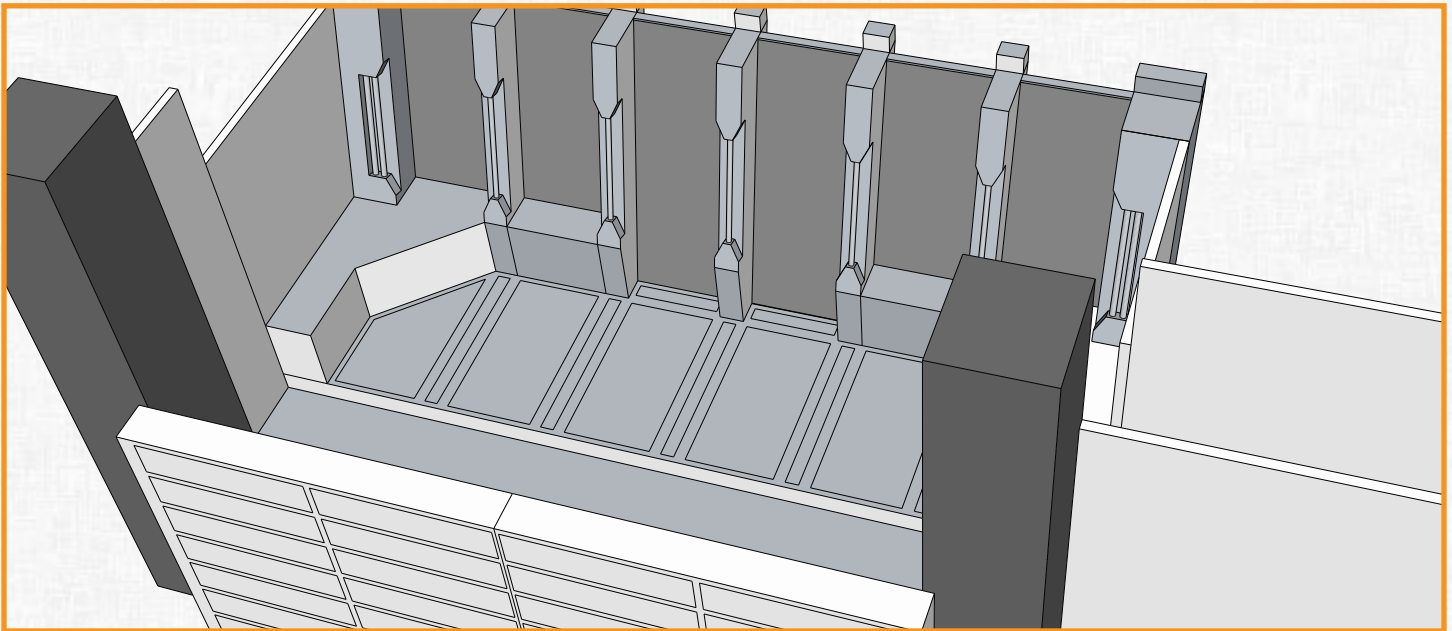
BATTLE FOR SKYARK

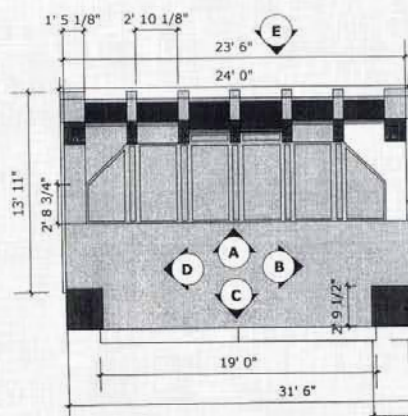## SKY ARK CONCEPT & DESIGN

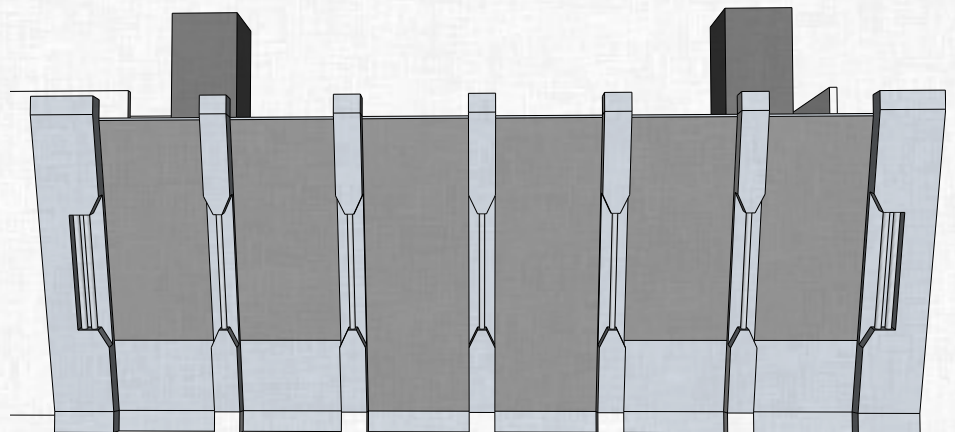
SKY ARK - CONSTRUCTION DRAWING

SKY ARK - CONSTRUCTION DRAWING

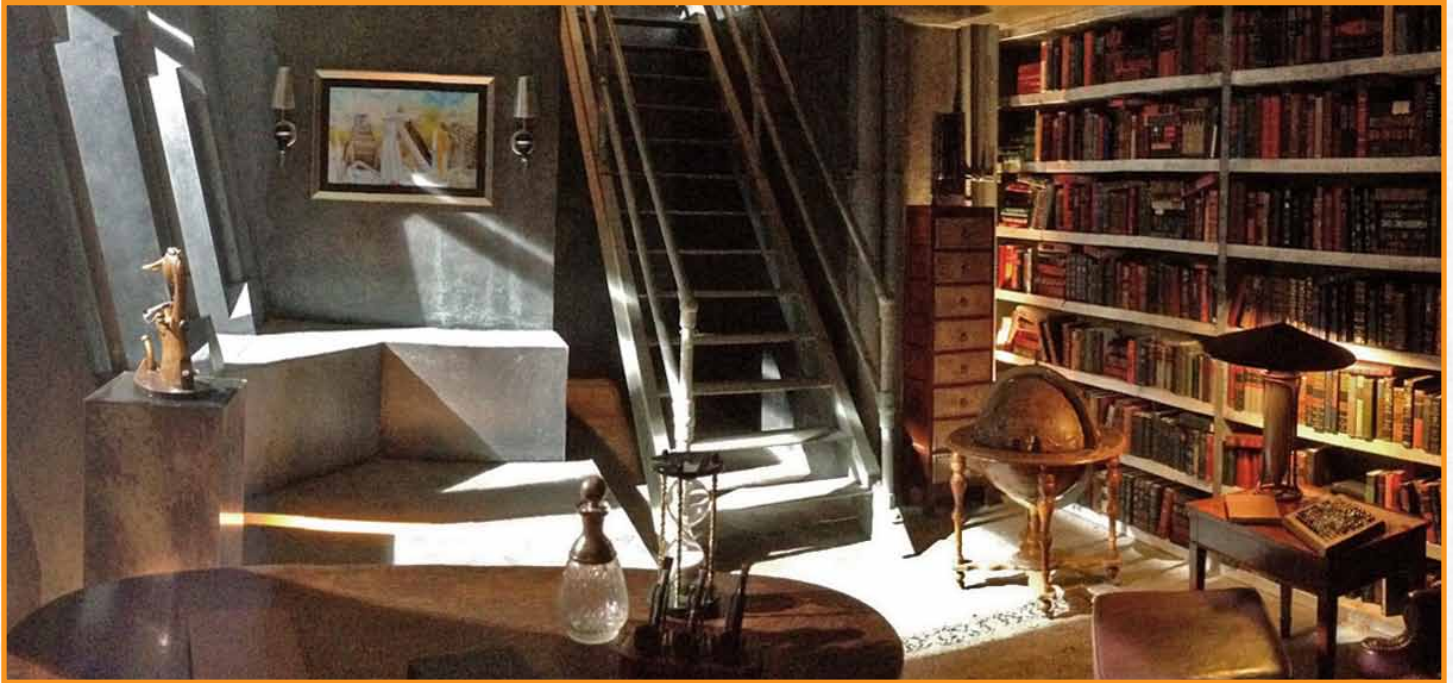*SKY ARK - STUDY MODELS - SKETCHUP*

SKY ARK - CONSTRUCTION DRAWING

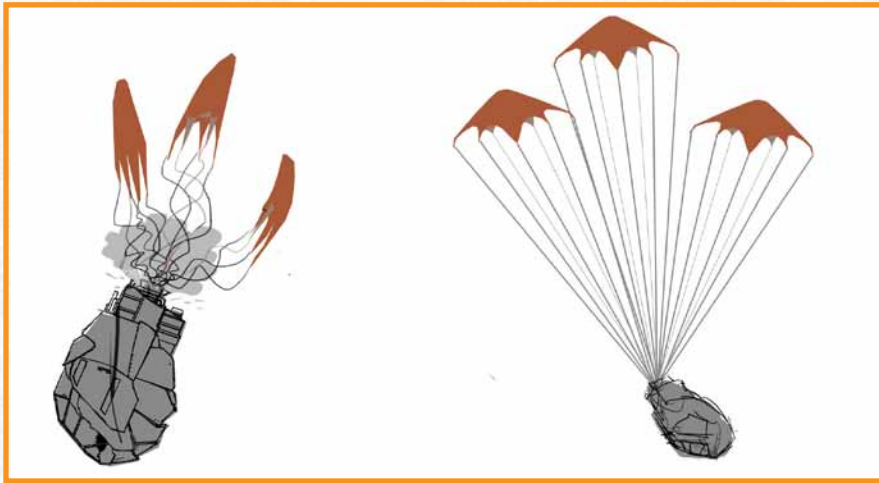

SKY ARK - STUDY MODELS - SKETCHUP

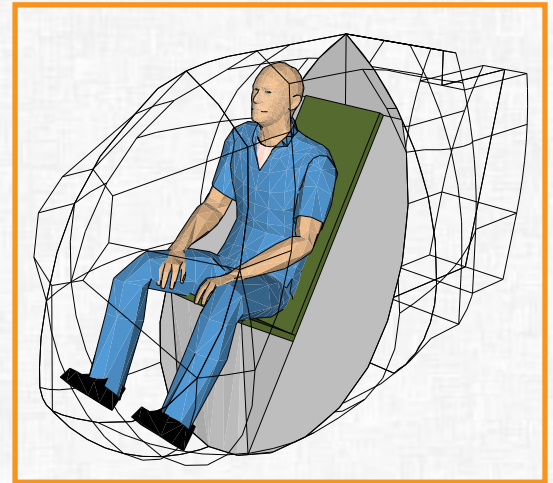# BATTLE FOR SKYARK

SKY ARK FINISHED SET
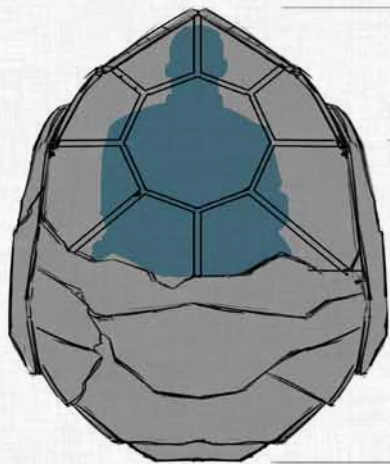
BATTLE FOR SKYARK

EXILE POD CONCEPT & DESIGN

EXILE POD - STUDY MODELS - SKETCHUP

EXILE POD - STUDY MODELS - SKETCHUP

EXILE POD - CONCEPT ART

EXILE POD - CONCEPT ART

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EXILE POD FINISHED SET

EXILE POD FINISHED SET